



### EVERYDAY HERO

The group or individual to be inspired to do things differently



### ORDINARY WORLD

The everyday world which is increasingly frustrating for our hero to live in



### BETTER WORLD

The positive change to the hero and the difference the hero has made



### CROSSING THE THRESHOLD

The first step and point of no return



### MENTORS AND GIFTS

Giver of wisdom and support



### CALL TO ADVENTURE

The trigger for change which could be the pull of inspiration or the push of necessity



### ALLIES AND GIFTS

The people and help that is needed for change to happen



### COMPELLING VILLAIN

An attention-grabbing manifestation of the selfish behaviour that stands in the way of change



### THREE CHALLENGES

Three difficult but confidence-building hurdles to be overcome